MEDIA ARTS & GAME DEVELOPMENT (BA/BS) — COMMUNICATION/GAMING EMPHASIS (42 CREDITS) (Students must have 2.5 GPA to declare and a 2.5 GPA within the major upon completion for graduation clearance)

EQUIRED CORE COURSES		D
Course No.	Course Name	Prerequisites
MAGD 150	Introduction to Media Arts & Game Development	None
MAGD 210	Visual Design for Digital Media	None
MAGD 220	Drawing for Digital Media	None
	S. 6 CREDITS. CHOOSE 2 COURSES FROM THE FOL	
MAGD 270	Web Development	MAGD 150 and 210
MAGD 271	Interactive Communication	MAGD 150
MAGD 272	Game Development	MAGD 150, 210, and 220
MAGD 372	Intermediate Game Development	MAGD 272
LECTIVE COURSES. 9 CRI	EDITS. CHOOSE $\overline{3}$ COURSES FROM THE FOLLOWING	NG LIST
COMM 238	Video Production I: Fundamentals of Video	None
COMM 239	Audio Production I: Fundamentals of Audio	None
COMM 285	Social Media Optimization & the New Web	Sophomore status or consent of instructor
COMM 294	Web Video & the Game Industry	COMM 238 or consent of instructor
COMM/MUSC 346	Sound and Image: An Exploration of Sound (GA)	None
COMM/MUSC 346 LIBMEDIA 175 MAGD 270	Video Games and Learning	None
MAGD 270	Web Development	MAGD 150 and 210
MAGD 271	Interactive Communication	MAGD 150
MAGD 272	Game Development	MAGD 150, 210, 220, and Sophomore status
MAGD 372	Intermediate Game Development	MAGD 272
MUSC 452	Electronic Music and Sound Design I (2 cr)	MUSC 152 or 346 or COMM 239 or 346 or
MOSC 432	Electronic Music and Sound Design 1 (2 cr)	MUSED 290 or consent of instructor
(students who choose I	MUSC 452 will need 1 additional credit of MUSC 498 independ	
	EDITS. CHOOSE 2 COURSES FROM THE FOLLOWING	
COMM 258	Video Production II: Media Storytelling	COMM 238 and completion of writing req.
COMM 259		
	Audio Production II: Advanced Audio Techniques	COMM 239 and completion of writing req.
COMM 338	Video Production III: Corporate and Comm. Media	COMM 258
COMM 339	Audio Production III: Studio Production	COMM 259 or consent of instructor
COMM 351	Game Studies and Design	Junior status or consent of instructor
COMM 440	New Communication Technologies	MAGD 150 or JOURN 227 or 220 or COMM 131 or Junior status
COMM 493E	Internship in Electronic Media	Department consent
COMM 498	Independent Study	Junior status and instructor consent
MAGD 488	MAGD Team Projects	Completed CORE and department consent
		or Senior status
	EDITS. CHOOSE 2 COURSES FROM THE FOLLOWIN	
ARTSTDIO 376	Visual Design for the Web	MAGD 210, 220, and 270
ARTSTDIO 377	HD/DV Design Fundamentals	ARTSTDIO 102 and 287 or MAGD 210 and 2
ARTSTDIO 379	Interactive Multimedia Design	ARTSTDIO 102 and 287 or MAGD 210 and 2
ARTSTDIO 380	3D Modeling, Imaging, Animation I	ARTSTDIO 102 and 287 or MAGD 210 and 2
	<i>5, 2 5,</i>	or consent of instructor
ARTSTDIO 388	Motion Graphic Animation Studio I	ARTSTDIO 102 and 287 or MAGD 210 and 2
		or consent of instructor
ARTSTDIO 476	Advanced Web Design Studio	ARTSTDIO 376
ARTSTDIO 477	Advanced HD/DV Motion Capture Studio	ARTSTDIO 377
ARTSTDIO 480	3D Modeling-Animation II	ARTSTDIO 380
ARTSTDIO 488	Motion Graphic Animation Studio II	ARTSTDIO 380 ARTSTDIO 388
ARTSTDIO 488 ARTSTDIO 498	Independent Study	
		Instructor consent
COMPSCI 174	Introduction to C++ (GM)	MATH 152 with grade of C or better, or
		MATH 143 with a grade of C or better, or
GO) MGGY 222	The state of the s	Calculus placement, or consent of instructor
COMPSCI 222	Interactive C++	COMPSCI 174 or 174 and instructor consent
COMPSCI 223	Data Structures	COMPSCI 220 with a grade of c or better,
		or COMPSCI 222 with a grade of c or better
COMPSCI 332	Introduction to Artificial Intelligence	COMPSCI 220 or 222
COMPSCI 493	Internship in Computer Science	Department consent
COMPSCI 498	Independent Study in Computer Science	Department consent
EQUIRED CAPSTONE COL	URSES. 6 CREDITS	
MAGD 487	Media Arts Capstone: Portfolio Development	Completed CORE and 12 additional credits,
	-	Department consent or Senior status
MAGD 488	MAGD Team Projects	Completed CORE and department consent
MAGD 488	MAGD Team Projects	Completed CORE and department consent or Senior status